

TORONTO CENTRAL SOCCER LEAGUE - OUTDOOR RULES

1. GENERAL RULES

All clubs and teams are responsible for the conduct of their players, officials and spectators, and any team which fails to exercise proper control in this regard will be subject to disciplinary action.

It is the responsibility of all clubs and teams to ensure that the League is notified of all changes in club or team names, addresses or telephone numbers in order that adequate contact may be maintained. Team representative must ensure that their game results are confirmed with referee at end of game. A team found to be guilty of using an ineligible player at any time shall forfeit the game to their opponents and will be subject to fines and further disciplinary action at the discretion of the Discipline Committee. The final date for registration of any team member shall be 31 July, or the final Friday in July in any given year. This deadline may be extended by order of the League Executive.

2. MEMBERSHIP

- a) Players must be registered a minimum of 48 hours with the club prior to the game and play on the field location the team is scheduled to play.
- b) Teams shall provide a properly filled out game sheet to the referee before the start of game and no later than the start of the second half. Late players arriving must be on game sheet and will only be eligible to play if they are on the field prior to the start of the second half.
- c) Home team is the first team listed on schedule. If there is a conflict in jersey colours, the home team must change their jerseys or wear pennies.
- d) A game ball will be provided at each field location. A team may request to play with their own team ball if the referee ensures it is acceptable.
- e) **There is no sliding tackling allowed in this league.** Rough and Serious foul play is not part of the game.

3. PLAYER EQUIPMENT

- a) Equipment must comply with FIFA rules. A player must dress with a jersey that has sleeves and their respective number in addition to shorts, shingards that are covered and footwear appropriate for the field conditions.
- b) Goalkeeper must wear a colour distinct of their own players and the referee.
- c) **NO JEWELRY** allowed and this included wrist rubber bands.
- d) Bandanas and head gear are allowed as well as sport type eye wear protection.

4. DURATION OF GAME

Games are schedule every 90 minutes therefore the game shall be (equal halves) 2 x 40 minutes depending if teams are on time on the field. Teams must to have a minimum of 7 dressed players on the field to start the game. Grace period is 15 minutes after that the late team is considered a default or forfeit although the game should be played as friendly only a defaulted game score is 3-0 and the game fee is full responsibility of the defaulted team.

5. SUBSTITUTIONS

Substitutions are allowed with the referee's permission at a goal kick, team's own throw in, after a goal is scored, for an injured player, and at half time.

- a) At any one of the above stoppages the referee must be informed that a substitution is requested
- b) The referee must grant the permission so players can come off and the substitution takes effect. Players must leave the field at any boundary line, if there is an injured player requiring attention, then the player may leave at closest boundary line. The substitute must enter the field only **at the half way line.**
- c) For substitution without permission, the referee has the authority to directly caution for repeated offenses or politely reminding a player of the procedure.
- d) A goalkeeper can change places with any other player at any stoppage provided the referee is notified prior to. This would include the penalty kick.

6. SCORING & TEAM STANDINGS TIE-BREAKING PROCEDURES

- a) Teams will receive 3 points for a win, 1 point for a tie and 0 points for a loss.
- b) The maximum amount of goal difference that will be recorded is 5 regardless of the number of final goals scored. For example, an outcome of 9-2 will be recorded as 7-2 to adhere to the maximum 5 goal differential rule.
- c) In case of a tie, standings will be determined by the following criteria:
 - 1. Most Wins – The team with the most wins will finish ahead
 - 2. Fewest Losses - The team with the fewest losses will finish ahead
 - 3. Goal Difference — Where the goals “against” are subtracted from the goals “for”. The team with the highest goal difference will finish ahead
- d) The Earlscourt team to finish first in regular season play twice within a three consecutive year period, will move up to Eglinton Flats the following season. In turn, the last place team at Eglinton Flats will move to Earlscourt.

7. TCSC KNOCKOUT CUP COMPETITION (PLAYOFFS)

- a) During playoff games, teams will play 2 equal halves (2x30 minutes minimum).
- b) If the score is tied at end of the game, three (3) penalty kicks shall be taken alternatively by each team.
- c) If the score is still tied after three (3) penalty kicks, then an additional and equal number of alternate kicks shall be taken until a winner is produced. If no winner has been produced after all players on the field for a team have taken a penalty kick, then the same rotation will start over again until a winner is produced.

DISCIPLINE

1. Discipline meetings shall be held regularly during the playing season at a time and place to be advised by the Discipline Committee Chairman. Player infractions are carried by (DBR) Discipline By Review as per the TSA/OSA rules and notified to team representatives.
2. Any team member called for a discipline hearing must represent herself at the hearing. Additional team members may be present at a hearing to act as a witness
3. A team member who accumulates 3 cautions (yellow cards) in the same season will be automatically suspended for 1 game. A notice will be sent to the team manager or delegate advising them of the following:
 - a) The date of the game suspension.
 - b) Failure to comply with above paragraphs regarding a suspension notice will result in THE TEAM FORFEITING THE GAME.
4. A team member who receives 2 yellow cards in the same game and is thus ejected from the game will automatically be suspended for 1 game. A notice will be sent to the team manager or delegate advising them of the suspension.
5. A player who receives an automatic red card during a game for denying an opponent a goal or an obvious goal scoring opportunity by deliberately handling the ball during the game will be automatically suspended for 1 game. A notice will be sent to the team manager or delegate advising them of the the date of the game suspension.
6. A player who receives an automatic red card during a game for denying an obvious goal scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick will be automatically suspended for 1 game. A notice will be sent to the team manager or delegate advising them of the date of the game suspension.
7. Any player receiving an automatic one (1) game suspension as outlined in paragraph 3, 4, 5, and 6 above may request a hearing (via letter, e-mail, or facsimile) within the 7 days of receiving the notification of suspension. The request for a hearing must be accompanied by a \$50 Request for Hearing fee. If serious foul play or violent conduct is reported, a minimum 2 game suspension will be awarded dependent on referee's report.
8. Any team member who has been suspended by any other League or Association shall be considered to be suspended by this League.
9. After the rendering of a decision made by a Discipline committee or any other committee formed to deal with any alleged discipline matter against any team, team member or spectator, the following will apply:
 - a) All fines are to be paid by certified cheque, money order, e-transfer or cash within 7 days of notification of the decision.
 - b) In the event of a successful appeal made to a higher authority, the League will refund any monies as directed by the higher authority.
10. In all cases of alleged physical assault on a game official by a team member, the team member shall be suspended until the case has been heard.
11. Team members reported for alleged assault on a game official shall be dealt with by a Special Discipline Committee of the presiding District Association.
12. Bench etiquette in the TCSC league is very important and all TCSC members are to help enforce the following:
 - a) Technical area on each side of the field and not crossing over by player or Coaches

- b)** Only one coach up at a time
- c)** Profanity used by coaches, staff, or athletes on the bench
- d)** Eliminate all chatter between the benches
- e)** Eliminate any coach addressing an opposing player with profanity or unprofessional chat.

Team reps must approach the referee for assistance. These incidents have a negative impact on our attempt to promote recreational soccer in our community. Let's focus on the game and make it the event to watch and enjoy.